



2018 UMPIRE'S INFORMATION



Australian Eight Ball Federation (AEBF)

Australian Rules and Umpires Committee (ARUC)

Australian Eight Ball Senior Championships

<http://www.8ballumpire.com.au/>

<https://www.aebf.com.au/>

<https://www.aebf.asn.au/>

<http://www.aebf.com.au/policy/>



AEBF CHAMPIONSHIPS - UMPIRE'S REQUIREMENTS

1. Be AEBF accredited. Carry accreditation card at all times.
2. Have pen and small notebook, Ball marker and Timer [that counts down and issues and audible alarm when time runs out].
3. Dress Code: Black slacks / trousers / skirt, black socks and black shoes.
Current Nationals Umpires Polo Shirt or Current AEBF Umpires Polo Shirt .
4. Check with Head Adjudicator / Tournament Direction for the following:-
 - a] Session times and ensure you arrive a minimum of 15 minutes earlier.
 - b] Any tournament rules etc.
 - c] Dress code requirements of participants.
5. Up-to-date with the Playing Rules and "Calling Procedures".
6. Ensure all calls are made 'loud [without shouting] and 'clear' i.e. 20 seconds, 2nd Visit, Total Snooker Granted, Total Snooker Not Granted, Time Foul etc.
Remember that calls *must be able to be heard by both players* involved in the match.
No doubt should be in anyone's mind of what your call was / is.
7. Be polite in handling any queries of a player, but do not let a player continually question you during a frame. If you are doing your job, they shouldn't have to. If they do not know the rules, that is not your problem.
8. Do **not** remain static around the table. It is in your best interests and the players for you to be 'on the move' checking out scenarios [balls touching cushions etc.].
If you are 'on the move' you will find that:-
 - a] Your concentration level remains higher.
 - b] You will be better able to predict the players option of play
 - c] You will be able to check areas that may be a problem when the next shot is played, without alerting the player.Once a player 'goes down' to play a shot, remain stationary.
9. Position yourself opposite the Baulk Line when a shot is to be played from baulk either on the Break or after a foul shot. You cannot just guess whether the Cue Ball is **in** Baulk or **on** the Baulk Line
10. Do **not** retain possession of 'rests, spiders' or the like, dispose of them as soon as possible.
11. Do not hesitate to make calls regarding Loss of Frame, Coaching and Breach of Spirit if they occur. It is what is required of you.
12. Enjoy the match and leave it, knowing you did a good job.

2018 TOURNAMENT RULES - UPDATE

These Championships are played using a 40 second time clock, commonly referred to as the 20/20 rule. Players will be given a warning after 20 seconds and be fouled if they do not play a shot within 40 seconds.

Players may only use the equipment supplied by the AEBF. The use of Shark racks, any other triangle or any equipment not supplied by the AEBF other than a players Cue/s is not permitted,

Poolstat will be used to record the results of all matches during these Championships. During singles matches it is the responsibility of both players to ensure that the result of each frame and the final result is recorded in Poolstat. If the result of each frame and the final result of the match is not recorded in Poolstat will result in both players being forfeited.

2017 UMPIRES FACTSHEET

20/20 AKA 40 SECONDS

@40 Seconds Start Timing - "Time Running"
@ 20 seconds - Call "Twenty Seconds"
@ 00 Seconds - Call "Time Foul"

PLAYING OUT OF TURN AFTER 'TIME FOUL'

World Eight Ball Rules: Playing Rules

L: Non-Standard Fouls

(2) Failure to play a shot within 60 (40) seconds of the time that the balls came to rest from the previous shot.
Umpire's Call: - "Time Foul, Two Visits"

K: Standard Fouls

(4) Playing out of turn. {A player who plays a shot immediately after playing a foul or immediately after the referee has called a foul on that player, has played out of turn.

Umpire's Call: - ANY STANDARD FOULS DURING A FRAME: Call: - "Foul, Two Visits"

J: Fouls

There are three types of foul. Standard Fouls, Non-Standard Fouls, and Loss of Frame Fouls. A player can only be penalized for one foul at a time. If two or more fouls are committed during a shot, the foul that carries the most severe penalty will apply

M: Loss of Frame Fouls - see Guidance for Umpires
M8 Knowingly and intentionally playing out of turn

CHALK ON TABLE

World Eight Ball Rules: Playing Rules

U: Interference

(2) (a) The referee will prevent any unauthorised marking of the table.
If a player causes a block of billiard chalk or other foreign matter to be on any part of the table it is not a foul. However, the referee will ensure that the item is removed.

(b) If a player repeatedly causes a block of billiard chalk or other foreign matter to be on any part of the table the referee may deem that the player has breached the Spirit of the Game and award the frame to the opponent.

A: The Spirit of the Game

The Game is known as Eight-Ball Pool. It is expected that players will always play the game in the true spirit and in a sporting manner. The Referee will take whatever action is necessary to ensure that the spirit and rules of the game are observed.

World Eight Ball Rules: Guidance for Umpires

17.2 Chalk on the table (rule U 2)

The Referee should always ensure that chalk is removed.

It is only if the Referee believes that chalk, or other foreign matter, is being used to mark the table that the Referee shall issue a verbal warning. Three warnings in the same frame will result in loss of frame.

8.3 Refusing a "Time Out"

Searching for chalk

The UMPIRE will ask the player to remove the chalk.

**IF A UMPIRE CHECKS A TOUCHING BALL, THEY WILL ANNOUNCE THE RESULT
(CALL TIME OUT)**

**PLACE THE CUE BALL IN BAULK (TOP CENTRE NEAR CUSHION)
DO NOT HAND TO (TOUCH) ANY PLAYERS UNLESS THEY REQUEST THE CUE BALL**

GUIDE TO UMPIRES

The following points are made as a guide to Umpire's. The order in which they are made does not necessarily indicate their relative importance.

1. The Umpire should be alert and pay attention to the game and the players – at all times – whilst the match is in progress. Do not let your attention wander or engage in conversation or arguments.
 2. An Umpire should move briskly around the table at all times, but should not appear to be unduly hurried.
 3. Make all calls loud enough to be heard by both players and nearby spectators, but don't shout loudly.
 4. The Umpire should be courteous when talking to players and spectators alike, but firm and decisive with your decisions and calls.
 5. Do not walk around the table holding the rest / spider like a "staff of office", it has the tendency for umpire's to lean on them and stand in one spot and also to relax and lose concentration – leave it aside until requested.
 6. Do not let your eyes follow the run of the Cue Ball to the exclusion of all else. Watch also for fouls around the "cuff area" after the shot has been played. Some players become very careless after they have struck the Cue Ball.
 7. Look for "danger" spots, i.e. places where the player may foul a ball in bending down over the table. "Read" the game and try to anticipate what shot will be played next. Remember whether the player is left or right handed and it usually becomes obvious where you should position yourself to see these types of fouls.
 8. When a player is snookered, try to attain a position so that you can see body fouls etc. but can also step quickly to the object ball [the top players often "lay-up" a ball so gently, that you must be right on top of it to be able to give a correct decision in all cases].
 9. When a player is using a "rest" watch for fouls on the underside of the cue/rest against another ball.
 10. Do not stand in the player's line of sight. If anywhere in the player's "arc of vision" don't move while the shot is being played.
 11. When racking up the balls prior to the start of a frame, make sure the balls in the triangle are as tightly packed as possible and that the eight-ball is as close to the spot as you can make it.
 12. The question is often asked "where should to Umpire stand to control a game?" Basically there is no "set place" in this sport. The player's intended shot and mode of play in the first instance will dictate where the Umpire should stand.
Other factors which will affect the Umpire's chose of position are:-
 - a] Balls which the player may foul.
 - b] Time available to reach the desired position.
 - c] Trying not to stand continuously in front of one section of the audience.However, as a guide only, keeping points a] to c] in mind:-
 - i] Assuming the player is right handed, one umpire would stand to his right hand side approx 1 metre away from the player. This will give an umpire full view of any balls under the player's body.
 - ii] The other umpire should be almost diagonally across the table and should be viewing the bridging over balls and the tip of the cue for double hits etc.This way, both umpires and watching both areas where fouls can occur. With a left handed player, the positions of the umpires is reversed.
 13. No player is permitted to leave the playing area at anytime during a game without having secured the Umpire's permission to do so [this is not automatic].
 14. Umpire's should control onlookers and should not permit them to walk around tables, peering at possible shots.
 15. The prime function of the Umpires is to control the game in all matters of fair and unfair play.
 16. The Umpire is in full control of the game at all times.
- Finally – you should always Umpire in the manner in which you would wish your own frames to be Umpired.

UMPIRE'S CONDUCT

The order of the points listed below, does not necessarily indicate their relative importance.

1. An umpire should move briskly around the table at all times, but should not appear to be unduly hurried.
2. Make required calls (ie. "penalty two visits"), clearly and loud enough to be heard by both players and nearby spectators, but do not shout.
3. The umpire must be ready to provide to the players (upon request) the "rest" or "spider" and to take possession of same from player after use - unless - such "rest" or "spider" is positioned on hooks at the side of the table. Do not pick up such equipment until such time as it is asked for, thereby reducing the risk of having "coached" the player.
4. Do not walk around the table holding "rests". "spiders" etc. as a "staff of office", leave aside until requested.
5. Do not just let your eyes follow the run of the cue ball to the exclusion of all else. Watch for fouls around the "cuff" area before and after the shot has been played, some players get very careless after the cue ball has been struck.
6. Look for "danger" spots. (ie. places where the player may foul on a ball, in bending down over the table). "Read" the game and try to anticipate what shot will be played next. Recall if the player is right or left handed and it usually becomes obvious where you should position yourself to detect these type of fouls.
7. When a player is "snookered" or is forced to "bridge" over other balls, try to attain a position so that you can see body fouls etc. but can also step quickly to the object ball. Some player often "lay-up" a ball so gently, that you must be "right on top of it" to be able to give a correct decision.
8. When a player is using a piece of equipment, watch for fouls on the underside of the cue against another ball.
9. Do not stand in the player's "line of sight". If you find yourself in the player's "arc of vision" do not move whilst the shot is being played.
10. When racking the balls prior to commencement of a frame, make sure the balls in the pyramid are as tightly packed as possible and that the black is over the "spot".
11. The question is often asked "where should the umpire stand to control the game"? The answer is simple, there is no "set place". The player's intended shot and mode of play in the first instance will dictate where the umpire should position themselves. Factors that may affect an umpire's choice of position are:
 - a) Balls that the player may foul.
 - b) Time available to reach desired position.
 - c) Trying not to stand continuously in front of one section of the audience.
12. The prime function of the umpire is to control the game in all matters of fair and unfair play. Knowledge of all rules and by-laws are vital. The umpire must be in full control of the game at all times.
13. Umpires should control spectators. They should not be permitted to walk around tables, peering at possible shots.
14. The way an umpire presents himself/herself is very important as it sets the standard for all ie.
 - a) Umpires should wear black slacks, and shoes (suitably pressed and clean), unless directed otherwise.
 - b) Wear umpire shirt as designated by the state or national authority OR if no such directive given, a white shirt or suitably collared shirt.
 - c) Hair should be kept neat and clean. Facial growth (if worn) should be kept in a tidy manner. Make up (if worn) should be subtle.
 - d) An umpire should present themselves to the Head Adjudicator at least 15 minutes prior to time set down for commencement of play. Double check with the Head Adjudicator of any specific rulings, by laws etc. which may affect play.
 - e) When speaking to players, spectators etc. the umpire should do so in a firm, clear, but friendly manner.
 - f) An umpire should conduct themselves in the appropriate manner at all times, including end of play functions.

Umpires Guide - Team Fixtures

General

- At the commencement of each **fixture** you will be issued with a timer, a ball marker. Return these to the adjudicator at the end of the match.
- There is a jigger and a spider under each table. Check that these are in place before and after each frame so that time-outs to access a rest are not be required.
- For tight snookers where an extra cue ball or string is required, an adjudicator must be called.
- If an adjudicator is required, do not leave the table. If you cannot catch the attention of an adjudicator, ask someone to get one for you.

Team Fixtures

	Open	Ladies	Masters
Round Robin	3 rounds of	3 rounds of	3 rounds of
& Finals	8 frames	6 frames	5 frames
Grand Final	4 rounds of	4 rounds of	4 rounds of
	8 frames	6 frames	5 frames
Finals (if Draw)	best of 7 (4)	best of 5 (3)	best of 5 (3)

- 2 tables - 1 umpire per table.
- Team managers record results.
- Each team has a minimum of 5 minutes practice before the match commences. In some cases practice times will vary, example being 10 minutes. The adjudicator will call the practices.
- The adjudicator will instruct the umpires take control of the tables at the end of the second team's practice. You should have 5 minutes to brush the table and rack the balls and clean the cue ball.
- The adjudicator will call time running for the first match. If the table is not ready, call time running once the table is ready.
- Adjudicator calls
 - *'Home Team first 5 minutes practice'* followed by
 - *'Please change over, Away Team 5 minutes practice'* followed by
 - *'Umpires please table control of the table'*
- During each round, as each frame is completed:
 - rack the balls;
 - clean the cue ball and place it against the top 'baulk' cushion (or hand it the player);
 - call time running.
- At the end of the last frame of each round:
 - start one timer for 5 minutes; (**no break between round 1 and 2**)
 - brush the table;
 - rack the balls;
 - retain possession of the cue ball;
 - after five minutes, clean the cue ball and place it against the top 'baulk' cushion
 - call time running for both tables.
- At the end of the match:
 - brush the table;
 - rack the balls & clean the cue ball;
 - return the timer and ball marker the adjudicator.
 - maintain your umpire's diary
 - report to the adjudicator.



21.11 The balls are to be racked as per the AEBF rules with a **yellow "J"**.

4.2.1 At the Senior and Junior Australian Championships, a tournament rule will be in place where players have a maximum of **forty seconds** to play each shot. If the first twenty seconds elapses before a shot is played, the referee will call **"Twenty Seconds"** as a warning to the player

Umpires Guide - Singles Matches

General

- At the commencement of each **match**, you will be issued with a timer, a ball marker and (for singles matches only) a spare cue ball. Return these to the adjudicator at the end of the match.
- There is a jigger and a spider under each table. Check that these are in place before and after each frame so that time-outs to access a rest are not be required.
- For tight snookers where an extra cue ball or string is required, an adjudicator must be called.
- If an adjudicator is required, do not leave the table. If you cannot catch the attention of an adjudicator, ask someone to get one for you.

Singles Events

	Open (96)	Ladies (64)	Masters (56)
Round of 128	Best of 9		
Round of 64	Best of 9	Best of 7	Best of 7
Round of 32	Best of 11	Best of 7	Best of 7
Round of 16	Best of 13	Best of 9	Best of 9
Quarter Finals	Best of 15	Best of 11	Best of 11
Semi Finals	Best of 17	Best of 13	Best of 13
Final	Best of 19	Best of 15	Best of 15

- Score Sheets are issued by the Tournament Director, mark the break sequence, complete the score sheet in full.
- The first break is determined by lag. Subsequent breaks alternate.
- Each player has a 5 minutes practice. The adjudicator will call and time the practice for the first matches of the session. You must time practice for subsequent matches.
- At the end of the second players practice:
 - brush the table;
 - place two cue balls or object balls in baulk for the lag.
 - after the lag announce the winner,
 - rack the balls; (Players may rack their balls)
- After the lag, clean one cue ball and place it against the top 'baulk' cushion (or hand it the breaking player, then call time running.
- At the end of each frame:
 - record the result;
 - rack the balls;
 - announce the score;
 - clean the cue ball and place it against the top cushion (or hand it the breaking player);
 - call time running.
- At the end of the match:
 - announce the result;
 - have each player sign the score sheet;
 - brush the table;
 - rack the balls and clean the cue ball;
 - return the timer, spare cue ball, ball marker and score sheet the adjudicator.

Lagging for the Break

- Refer to the World EightBall Pool Rules, Guidance
- Both players start with cue ball in baulk (umpires will be issued a spare cue ball).
- Players play the cue ball down the table to rebound off the bottom 'rack' cushion back towards baulk.
- Both cue balls must be played before the first ball reaches the bottom cushion or the lag is replayed.
- The cue ball must not touch any of the side cushions, but may hit the top 'baulk' cushion.
- The winner is the player who's cue ball is closest the top 'baulk' cushion

AEBF UMPIRE'S DEVELOPMENT PLAN INTRODUCTION

Categories of Classification:

There shall be four categories of accreditation:

- A Grade - Highest National Accreditation Level.
- B Grade - National Accreditation Level.
- C Grade - Minimum National Accreditation Level.
- D Grade - Players Accreditation Level.

	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6	Year 7	Year 8
D Grade								
C Grade								
B Grade								
A Grade								

EXAMINERS.

Appointed by AEBF from the ranks of "A" or senior "B" Grade Umpires who have qualified in Eight ball, on recommendation by the NRUC. Examiners are appointed on a "needs only" basis and function under direction of the S.R.U.C.

Reference from the AEBF Development Plan

It is further recommended that:-

- Information package be given to prospective candidates or graded umpires.
- Each SRUC Director shall supply to the NRUC Director a list of existing Umpires, giving such details as name, background experience, who may be placed on a priority list for "B" grade testing.
- We the NRUC recommend, on successful completion of examination the SRUC Director will forward to the NRUC Director appropriate list of achievers and their status (grading).

A Umpire's ID card shall be issued by the AEBF.

- Such Certificate, signed by the NRUC Director and emailed to the SRUC Director/Examiner.
- The NRUC Director shall keep a register of all graded umpires throughout Australia. (excel)
- The SRUC Director shall keep a register of all their own state Umpires. (excel)
- A Digital Umpires Card will be email to the State/Territory Rules and Umpires Director

STANDARDS:

The Head Adjudicator at a National Championships, must have a minimum of "A" grade status.

All Adjudicator's at a National Championships, must have a minimum of "B" grade status.

Umpires at National Championships, must have a minimum of "C" grade status.

if enough "C" grade are not available, "D" grade may be used in conjunction with a higher grade.

International events. Minimum "B" grade is preferable.

For State events, umpire's level shall be the responsibility of the SRUC.

'A' GRADE UMPIRE'S

Overview;

Appointed by A.E.B.F. from the ranks of senior "B" grade Umpires, on recommendation by the N.R.U.C.
Awarded only for outstanding service and proven ability to conduct matches of importance."

Examination;

The "A" grade will require a more complex examination and practical test.
Documented evidence is required to support their nomination.

Accreditation;

The AEBF accreditation acknowledges that the holder is recognised as an active Eight Ball Umpire

Accreditation Period;

The accreditation period will be four years.

Re-Accreditation

To renew accreditation applicants have to maintain their qualifications or provide evidence that they have undertaken required activities as well as being active during at least 2 of the 4 years of their accreditation.

Accreditation upgrade:

'A' GRADE EMERITUS

Appointed by the AEBF on recommendation by the N.R.U.C. Awarded only to Umpires who have given distinguished service but who by reason of incapacity due to age, infirmity etc. are no longer able to officiate as Umpires.

'B' GRADE UMPIRE'S

Overview;

Appointed by an affiliate on recommendation by its S.R.U.C. after examination.

Awarded to candidates who demonstrate a thorough knowledge of the rules and qualities necessary to conduct matches of importance, and have at least two years standing at "C" grade level.

Examination;

The "B" grade will require a more complex examination and practical test.

Documented evidence is required to support their nomination.

Accreditation;

The AEBF accreditation acknowledges that the holder is recognised as an active Eight Ball Umpire.

Accreditation Period;

The accreditation period will be four years.

Re-Accreditation

To renew accreditation applicants have to upgrade their qualifications or provide evidence that they have undertaken required activities as well as being active during at least 2 of the 4 years of their accreditation.

Accreditation upgrade:

May apply to N.R.U.C for appointment to "A" Grade level after a period of 2 years.

Duties and Responsibilities:

May examine D and C Grade Umpire

Assisting in Tutorials

'C' GRADE UMPIRE'S

Overview;

Appointed by an affiliate on recommendation by its S.R.U.C after examination.

Awarded to candidates who demonstrate a good knowledge of the rules.

Examination;

The "C" grade will require the National Umpire's examination and practical exam.

Documented evidence "Practical Exam Report" is required to support their nomination.

Accreditation;

The AEBF accreditation acknowledges that the holder is recognised as an active Eight Ball Umpire

Accreditation Period;

The accreditation period will be four years.

Re-Accreditation

To renew accreditation applicants have to upgrade their qualifications or provide evidence that they have undertaken required activities as well as being active during at least 2 of the 4 years of their accreditation.

Accreditation upgrade:

May submit as candidate for "B" grade after two (2) years. or a special exemption maybe granted after one (1) year.

(Honorary "B" grade)

'D' GRADE UMPIRE'S

Overview;

Appointed by an affiliate on recommendation by its S.R.U.C. after examination.

Awarded to candidates who demonstrate a fair knowledge of the rules but lack the qualities or experience for higher grading.

Accreditation;

The AEBF accreditation acknowledges that the holder is recognised as an active Eight Ball Umpire

Accreditation Period;

The accreditation period will be four years

Re-Accreditation

To renew accreditation applicants have to upgrade their qualifications or provide evidence that they have undertaken required activities as well as being active during at least 2 of the 4 years of their accreditation.

Accreditation upgrade:

For an upgrade between "D" and "C" grade, the lapse of time as decided by the S.R.U.C Director.

Terminology

S.R.U.C. State Rules and Umpires Committee

N.R.U.C. National Rules and Umpires Committee

<https://learning.ausport.gov.au/auth/login/>

Welcome to the ASC Learning Portal

From this portal you can access free online courses developed by Sport Australia and the Australian Institute of Sport.

Once registered for the portal, you can view information on available courses by selecting the 'Browse Learning' tab..

Getting started – select register and complete your details, once registered you can enrol for courses

Returning users – enter your username and password in the login box.

accreditation

Coaches and officials have a major influence in the experience of everyone involved in sport and play a vital role in the engagement and retention of participants.

The Australian Eight-Ball Federation Inc (AEBF) is recognised by the Australian Sports Commission (ASC) as a National Sporting Organisation.

As such, AEBF is able to register its umpiring courses for accreditation under the ASC's National Officials/ Coaching Accreditation Scheme (NCOS) (NCAS).

The aims and Objectives of the NCOS/NCAS are as follows:

- To increase confidence and competence in umpiring/coaching ability
- To increase the understanding of umpiring/coaching principles and sport science initiatives, enabling a more in-depth approach to umpiring/coaching
- Encourage the development of innovative umpiring/coaching techniques
- Improve communication skills of umpires/coaches
- Provide a credible education and training process to attract members
- Increase the number of trained umpires/coaches
- Provide recognition to umpires/coaches
- Recognition as a Eight Ball Umpire/ Coach

Welcome to the AEBF Learning Portal

<https://aebf.asn.au/login/index.php>